

CHAPTER V

CONCLUSION AND SUGGESTION

5.1 Conclusion

Based on the results of the need analysis, it is known that the English teacher involved in the interview wants an AutoPlay-based media should combine audio and visual elements, learning objectives should be clearly stated in the media, media has a well-defined learning flow, provides conclusions, examples, and evaluations for students, the media can motivate students to learn, use language that students can easy understand, materials content should be consistent with the standard and basic competencies and relevant to the Curriculum 2013, the content of the materials should be constantly updated, the content of the materials should be applicable in a variety of context, learning media should be used to present materials in a timely manner, learning media should focus on the suitability of the speaking materials for students, and pay attention to aspects of speaking when assessing students' speaking skills.

For AutoPlay product development, researchers divide into two stages, namely design and development. In the design stage, the researcher determines the software used, adjusting core competencies and basic competencies based on the 2013 curriculum, designing learning objectives, preparing materials in the form of PowerPoint slides, designing, speaking assessment, publishing materials with iSpring application. While at the development stage, the researcher presented a description of the AutoPlay-based media product, expert judgment, then revised the product according to the validation results from the experts. The developed AutoPlay-based media has been validated by experts and refined by researchers in accordance with suggestions and input from expert.

5.2 Suggestion

Based on the preceding conclusions, some suggestions can be made:

1) For the future researcher

Because this research was carried out in such a limited period of time, the research and development sequences were not completely done. Experimenting or testing the product is required for further research to determine the effectiveness of AutoPlay-based media in learning activities. Furthermore, user feedback was not gathered because this product did not implement a small or large trial. As a result, more research is expected to be conducted to take this research to the next stage.

2) For the teacher

The teacher is expected to use this product to improve students' speaking skills and their ability to ask and give suggestions in real-life situations.

3) For students

This media AutoPlay combines visual and audio elements that can assist students in receiving the material delivered directly because students can hear and see situations regarding the use of English in the media simultaneously. However, students are expected to use this AutoPlay-based media to improve their speaking skills.

